Total No. of Pages: 02

Total No. of Questions: 09

B.Tech. (Computer Science & Engg.) (Sem.-7) AGILE SOFTWARE DEVELOPMENT

Subject Code: BTCS-710-18

M.Code: 90501

Date of Examination: 16-12-22

Time: 3 Hrs.

Max. Marks 60

INSTRUCTIONS TO CANDIDATES:

- 1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Write briefly:

- a) Differences between Software, Hardware and Firmware.
- b) Scrum framework.
- c) Risk based testing.
- d) Code refactoring
- e) Continuous-integration.
- f) Interface segregation.
- g) Regression tests.
- h) Various Optimisation measures used in agile software development.
- What do you mean by the concept of the value framework in agile software development?
- j) Open closed principle.

SECTION-B

- What do you mean by agile methodology? Explain it with the help of Extreme Programming 2. Programming.
- List down the various benefits of agile in software development in detail. 3.
- Elaborate the role of product owner, team members and scrum master in Scrum framework 4. framework.
- Explain how Waterfall model is the basic model for software development. 5.
- Elaborate the concept of Liskov-substitution Principle in agile testing along with a 6. suitable example.

SECTION-C

- List down the differences between: 7.
 - a) White box Testing and Black box Testing.
 - b) Unit Testing and Functional Testing.
- List down the brief steps that are to be followed to design an Agile software. 8.
- What do mean by Kanban framework? Explain its workflow in detail along with its 9. merits and demerits?